

<u>Theory of Change</u>



Challenges Key	/ Elements	Actions	Outputs		Outcomes	
2022 leade arount Rapidly changing world - climate crisis / hyperchange. Shar- unde arount There is a recognition that more needs to be done to support all children to achieve 'success'. The forgotten third outlines challenges in the current system. Partr	ernance and lership und creativity red erstanding und definition importance reativity in from lers across pols nerships pedded across vorks	Stakeholder groups established (Steering / Research / Student / industry / Community) Research and implementation methodology developed around clear theories of change. Evaluation/impact strategy- Research Cycles Conference and engagement events to explore creativity and concept in school. Knowledge activation activities Knowledge exchange opportunities set out throughout project Networks activated and connected through programme design Rethinking assessment project Collective training opportunities for leaders/teachers/pupils Assessment/observation framework exploring and clarifying creativity in the classroom Partnerships with external cultural partners created Specialist Leader in Creative Education/Creativity Champions in place	Shared and agreed understanding of creativity. Clarity of purpose and focus for each setting Clear lines of inquiry theories of change defined for all schools involved Established and agreed protocols for working. New understanding around dispositions and curriculum design Schools guide to creativity New understanding around dispositions and curriculum design Expansive assessments to capture 'success' at all costs Digital portfolios Mentoring / coaching opportunities Learning ecosystems defined for each school / community Direct outputs Blogs / podcasts at end of research cycles Academic papers Curriculum models Policy development	 Short term (Nov 22) Teachers are confident to lead practitioner inquiry around creativity and classroom practice. Creativity is recognised as a key priority across all schools (Teachers / leaders / governors) Shared understanding and language around creativity (leaders and school staff) Understanding of mindset and safe space to fail (leaders and school staff) Network wide conditions established for creative and collaborative learning Curriculum intent redefined around creativity, across schools in the collaborative Pupils feel they have a greater voice to influence the curriculum / learning opportunities Pupils con talk about learning in a more explicit way (Learning dispositions etc.) Schools understand and can define the conditions needed for creative partnerships explored 	Mid term (Nov 23) Teachers who are confident at teaching for creativity A broader curriculum offer which has increased opportunities for experiences inside and out of school for pupils Increased use of technology to support creative practices Happier staff - rediscovery of purpose Signature pedagogies used across schools Learner profiles captured in digital portfolios Greater awareness for pupils of career pathways in culture and arts Improved behaviour / attendance Schools are better connected to their community, including strong partnerships with cultural organisations that improve creativity	Long term (July 24) Improved retention rate for staff Better mental health for everyone Happier children that attend school regularly Improved career choices for young people Reduced inequalities across all groups (DA) Improved academic outcomes Children, parents, teachers and the wider system recognise success beyond academic achievement. Shared understanding of success across sectors Strong partnerships between schools, where best creative practices are shared